 Application Scoring Criteria 0 - Not at all 1 - It's not clearly stated, but could be assumed based on application details 2 - Yes, but not to an appreciable extent 3 - Yes 4 - Yes and it is well documented within the application 5 - Unique or focused approach; goes above and beyond a typical DNR Learn to Hunt program; and is well documented within the application. 	Maximum scores listed in top right cell of each section
A. Target Audience	10
 The applicant clearly identifies one or more (does not have to be all) of the following communities as their target audience: Beginning hunters, defined as anyone who has not hunted, or who has hunted for not more than 10 consecutive years, and who has a limited personal network of people available to help them learn to hunt. People with diverse backgrounds who are underrepresented in the hunter community. People who may not intend to hunt but who may benefit from education, positive exposure to hunting, or services hunters can provide. Project audience is none of the above (0 points). 	0-5
 2. The applicant clearly explains how the project will effectively engage the intended target audience: Does the applicant have documented success at reaching the target audience? If the applicant does not have previous documented success at reaching the target audience, do they have a direct connection to the target audience? If none of the above, does the applicant explain a robust plan for reaching people in the target audience? 	0-5
B. Project Objective(s), Approach, Design and Scope	10
1. Project Content: The applicant clearly explains how they will use an effective approach to address one or more <u>(does not have to be all)</u> of the following barriers to hunting:	0-5

~	Access: The project provides participants an avenue to access private land or high-quality experiences on public lands or the project positively change participants?	
	land; or the project positively shapes participants' expectations of hunting on public land.	
>	Mentorship: The project connects people new to hunting with a trusted, experienced hunter willing to act in the role of a long-term mentor.	
►	Motivation: The project inspires or motivates people to pursue hunting rather than prioritizing other activities.	
>	Public Image: The project uses effective strategies to mitigate negative aspects of the public image of hunting.	
	 Examples: programs for non-hunters or beginning hunters that discuss CWD, harvesting an animal, etc. 	
	 Marketing or communications projects that reflect positively on hunting (contact grant managers prior to applying). 	
>	Outdoor Skills & Gear: Project teaches or provides essential knowledge, skills, or equipment related to hunting, such as:	
	 Shooting skills. 	
	 Home butchering and processing. Removing and submitting lymph nodes for CWD testing in white-tailed deer. 	
	 Cleaning and maintaining equipment (firearms, knives, etc). Outdoor survival or first-aid. 	
	 Learning and understanding hunting regulations. 	
	 The project makes needed gear or equipment available to allow somebody to participate in hunting or shooting activities. 	
	• Other – explain.	
	very: The project uses best practices established by s in the field of outdoor skills-based outreach and education.	0-5
	Projects that utilize best practices have these qualities:	
	 Clearly defined outreach or educational purpose. 	
	 Ensures safety of all participants and instructors. Uses well-trained instructors or facilitators (paid or volunteer). 	
	 Strategically uses virtual and/or in-person delivery methods. 	

C. Likelihood of Project Success and Long-term Sustainability	20
1. The applicant identifies key measurable outputs of the project.	0-10
 How will the applicant determine whether the project adequately reached the target audience? How many people will the project engage? How will this be measured? How will the applicant determine whether the project met the expectations of the target audience? Does the applicant provide a plan of how they will maintain contact/connectivity to the target audience over time? 	(score on 0-5 scale and multiply by 2)
 2. The application is characterized by strong partnership(s). > The applicant clearly lists partners and explains the role and expectations of partners in the project. > The application package includes letters of support from listed partners, explaining that they have agreed to participate in the designated role. 	0-5
 3. The applicant outlines whether the project is sustainable over the long term. The applicant adequately explains the project timeline. If the project is intended to continue after the 2-year grant period, the applicant explains how the project will continue effectively without guaranteed support from the Hunter R3 grant. 	0-5
D. Tiebreakers Points awarded in this section are only used to rank projects that otherwise have the same total score from Sections A-C	2
Tiebreaker 1: The project has an archery focus.	1
Tiebreaker 2: The project incorporates land stewardship education, habitat awareness, and/or climate change education.	1
Total Points	42